**Abstraction – Articulate**

Abstraction is the first principle of programming with classes, it is the process of converting complicated ideas to simple ones. One of the benefits of abstraction is that it gives us the opportunity to eliminate features that are not so essential from our program.

An example would be making purchases on a website, to do this there are different characteristics that occur as we go deeper into it, without abstraction it could not be so simple.

An example of code would be:

